Transformations:  
Object to Art  
A Unit Plan for Visual Art 10  

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Objectives

There are three components to Arts Education:
1. creative/ productive,
2. cultural/ historical, and
3. critical/ responsive.

This unit for Visual Art 10 encompasses all three components of the curriculum equally and allows for freedom in exploring the works of artists who are of personal interest to the students.

Cultural/ Historical
Students are introduced to the unit through a survey of art history, the identification of eras and styles and an overview of the work of many artists around the world. Students then select an artist to study and begin their research by using both classroom and library materials. As outlined later on in the unit, students are expected to create a colour poster based upon their research.

Creative/ Productive
The second stage of the unit is to select an object on which to interpret the work of the master artist studied. Students need to practice the style and technique of the artist and experiment with media. Through practice they gain more control and an appreciation of the finished work. They must then be creative in the way in which they wish to interpret the artwork onto their object – creating an “objet d’art”.

Critical/ Responsive
The third stage of the unit is to display the posters and the new objects. In preparing for display, the students present their work to the class first and then create (curate) a display for the school to view. Students also complete a self-evaluation and analysis of their finished display.

Research Objectives

Information Retrieval
Students are expected to gather information from references sources, the World Wide Web (a selection of recommended sites has been placed on the Library Art Page) and books. The students are given an overview of how to log on to the library home page, the computer catalogue and the specialized resources in the reference section of the library.
Information Sharing
Before the students create their “objet d’art” they make an 8 ½” x 11” poster which illustrates the piece of art they are going to recreate and gives a brief biographical sketch of the author. After giving the students a lesson on the basics of the scanner software and PageMaker, we take them through the following steps to create their poster:

1. Make a sketch of the poster.
2. Use a word processor to type the biographical sketch.
3. Scan in the piece of artwork.

Precautions: Be prepared to do a great deal of the one-on-one teaching. Even with a lesson on how to use the technology and instruction sheets, the students still need individual help. This unit can be done with only one scanner, but be prepared for it to be spread over several weeks. The process moved somewhat more quickly the second time around because each student had typed and saved their biographical sketch before making a poster. It was easy then to place the text and the artwork together.
Painting Project Student Instructions

Congratulations! You have completed the art exercises and have gained new skills and experiences to help prepare you for this project. You have learned about design, tonal value, composition and colour theory, and experimented with pencil crayon, watercolour, pastel and acrylic paint. This project involves the study of an artist, and an imitation of the artist’s painting style onto an object, for example:

- Pablo Picasso shoes
- Paul Gauguin ball cap
- George Seurat backpack
- Leonardo da Vinci cassette player
- Vincent Van Gogh coffee mug
- Tom Thompson binder
- David Hockney hockey helmet
- Henri Matisse jewellery box

Follow the steps outlined below to successfully complete this unit.

1. Select/ Research an Artist
   - Using the library and the books in the art room as your resources, you will select an artist to research. You should select an artist whose style of painting you admire and find exciting. (You will be imitating that style!)
   - Once you have selected an artist you will need to find as many examples of the artist’s work as possible to study. You will need to research biographical information (worksheet provided).

2. Create an Artist Poster
   - Complete the Artist Profile worksheet provided.
   - You will have a workshop (in the library) on how to use the desktop publishing computer program. You will learn how to scan the artwork and how to enter the Artist Profile information to design and create a colour poster.

3. Transformation of an Object into an “Objet d’Art”
   - Select an object that will be interesting to paint on (no smaller than a pop can and no larger than a car!)
   - The object must be primed first by painting it with white latex paint (2 coats).
   - Use pencil to draw the image from the artist’s work onto your object. It is acceptable to use tracing paper (or other methods we can discuss) to transfer the image onto the object. Be creative in the way in which you use your object – remember you are transforming it into an objet d’art.
   - Use acrylic paint in the style of the artist (practise the brush strokes on paper first).
   - The final coat is lacquer to protect it and give it a shine.
4. Display
   - The *Objets d’Art* and the posters will be displayed throughout the school.

5. Evaluation
   - You will be evaluated on your ability to work independently, to follow instructions, and to complete the assignment in a thoughtful and creative manner. Specifically, you must hand in: an artist profile worksheet, an artist poster (from the computer program), and a painted object. You will also complete a self-evaluation sheet for the entire unit.
Artist Profile Worksheet

Name ______________________________     Date ______________________

Select an artist to research and complete the profile below. You must show this sheet to your teacher or teacher-librarian prior to working on the computer to create your poster.

Artist Selected: ____________________________________________________

A. Biographical Information
   (Include date of birth, birthplace, date of death, travels, family, special interests, etc.)

B. Artwork
   (Include style of painting, subjects painted and why, what they are best known for, etc.)

C. Personal Response
   (Why did you select this artist, what do you like, find interesting or unusual about their work?)

D. Design Your Poster
   (Draw a sketch of the way your poster will be designed, including the title of the artwork you wish to have scanned.)
Bibliographic Data Sheet

Name __________________________________________________________

Artist  __________________________________________________________

Reference Sources

Author

Title

Name of Article

Place of Publication Publisher

Date Volume Pages

Book/ Video

Call Number (if applicable)

Author

Title

Title of Chapter (if applicable)

Place of Publication Publisher

Date Pages

World Wide Web

Author

Title

Name of source (homepage)

http://

Date